**Acceptance Tests**

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| **Test ID** | **Description** | **Expected Results** | **Actual Results** |
| addRecipe1 | Precondition: Run CoffeeMaker  Enter: Menu option 1, "Add a recipe " Name: Coffee Price: 50 Coffee: 3 Milk: 1 Sugar: 1 Chocolate: 0 Return to main menu. | Coffee successfully added. | Coffee successfully added, back to main menu |
| deleteRecipe1 | Precondition: addRecipe1 has run successfully Enter: Menu option 2, "Delete a recipe " Select: Coffee Return to main menu. | Successfully deleted | Null pointer exception. Due to a line I changed to avoid a high priority violation during the code audit. Changed code back to original form and got Successfully Deleted. |
| editRecipe1 | Precondition: addRecipe1 has run successfully  Enter: Menu option 3, "Edit a recipe " Select: Coffee  Price: 50 Coffee: 3 Milk: 1 Sugar: 1 Chocolate: 0  Return to main menu. | Coffee successfully added. | Coffee successfully edited |
| checkOptions0 | Precondition: None  Start Program | Receive welcome message and have menu options displayed. Wait for user input. | Welcome message displayed with menu options. |
| addInventory1 | Precondition: None  Enter: Menu option 4, "Add Inventory" Units of Coffee: 4  Units of Milk: 3 Units of Sugar: 5 Units of Chocolate: 2 Return to main menu. | Inventory Added, inventory count updated. | No message, returned to main menu. Inventory count not updated |
| checkInventory | Precondition: None  Enter: Menu option 5, "Check Inventory " | Correct Inventory Displayed | Correct inventory was displayed only if new inventory was not added. |
| purchaseBeverage1 | Precondition: addRecipe1 has run successfully  Enter: Menu option 6, "Make Coffee " Select: Coffee  Pay: 50 | Change should be 0. Inventory Reduced. | Change returned was 0. |